## ORDINANCE NO. 2010-06

- **WHEREAS,** The City of Peñitas was legally incorporated as a General Law City under the authority of the State of Texas Constitution, and
- **WHEREAS,** The City of Peñitas has determined a need for the Penitas Police department to adopting rules and regulations for setting and charging of fees for impoundment and storage of vehicles on city property within the City limits, and

**WHEREAS,** The City will hereby adopts as storage fees as follows:

- 1. Administrative fee is set at: \$25.00 per vehicle regardless of size this includes motorcycles, Atv-all terrain vehicles, buses, cars, pickups etc.,
- 2. Daily storage rate is set at \$5.00 per day for regular car and/or pick up, motorcycle, all other heavy equipment like heavy duty trucks, tractors-trailer rigs, buses, the rate is set at \$10.00 per day, in determining the final dollar total amount, fees will include a charge for a Saturday and Sunday in the final calculation of fees
- **3.** Other fees may be includes at the discretion of the Police department on such items as any additional or necessary towing fees,
- 4. Payment, for these fees set forth by this ordinance will be made in the form of cash, a cashier check, money order. No personal checks will be allowed as form of payment, company checks are acceptable.
- 5. Auction of impounded vehicles, can and/or will be made after a certain length of time in the event a vehicle is not picked up by its rightful owner of lienholder of said vehicle after proper notification by US mail.

## NOW THEREFORE BE IT RESOLVED BY THE PEÑITAS BOARD OF ALDERMEN THAT:

1. The Peñitas Board of Aldermen hereby authorize the adoption of these rules and regulations for the Veteran Memorial Park, providing maintenance and operation with city funds for this park.

READ, PASSED AND APPROVED BY THE BOARD OF ALDERMEN OF THE CITY OF PEÑITAS, HIDALGO COUNTY, TEXAS ON THIS THE 4TH DAY OF AUGUST AT A REGULAR CALLED MEETING AT WHICH A QUORUM WAS PRESENT.

	MAYOR MARCOS OCHOA
Attest:	
City Secretary Dina Garcia	